

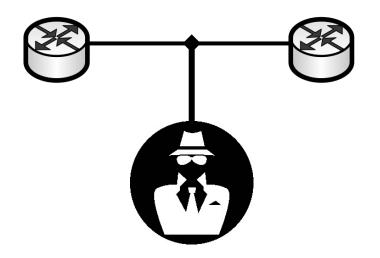
Roland Meier, David Gugelmann, Laurent Vanbever

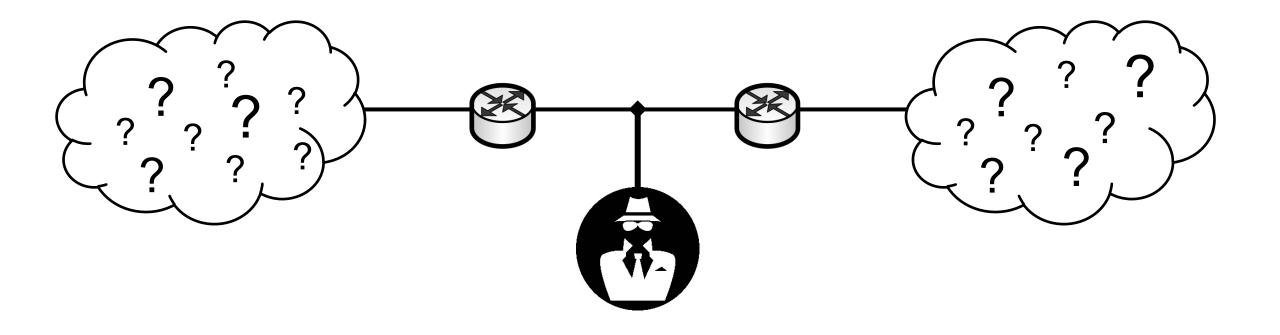
https://itap.ethz.ch

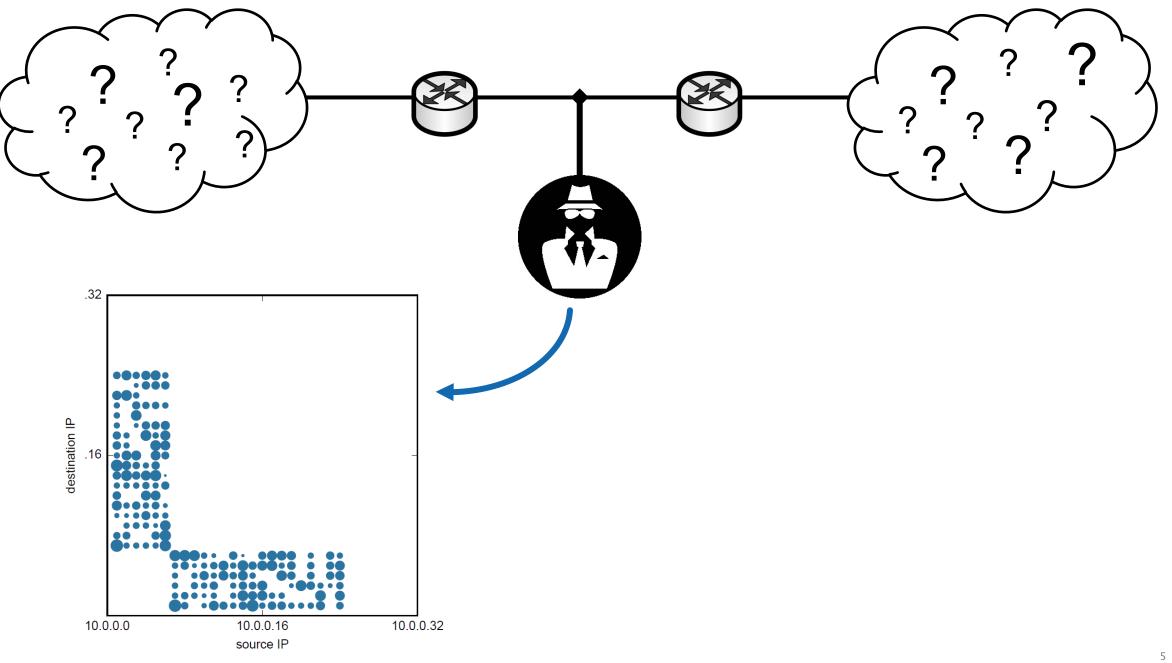
ACM SOSR 2017. Santa Clara, CA, USA (April 2017).

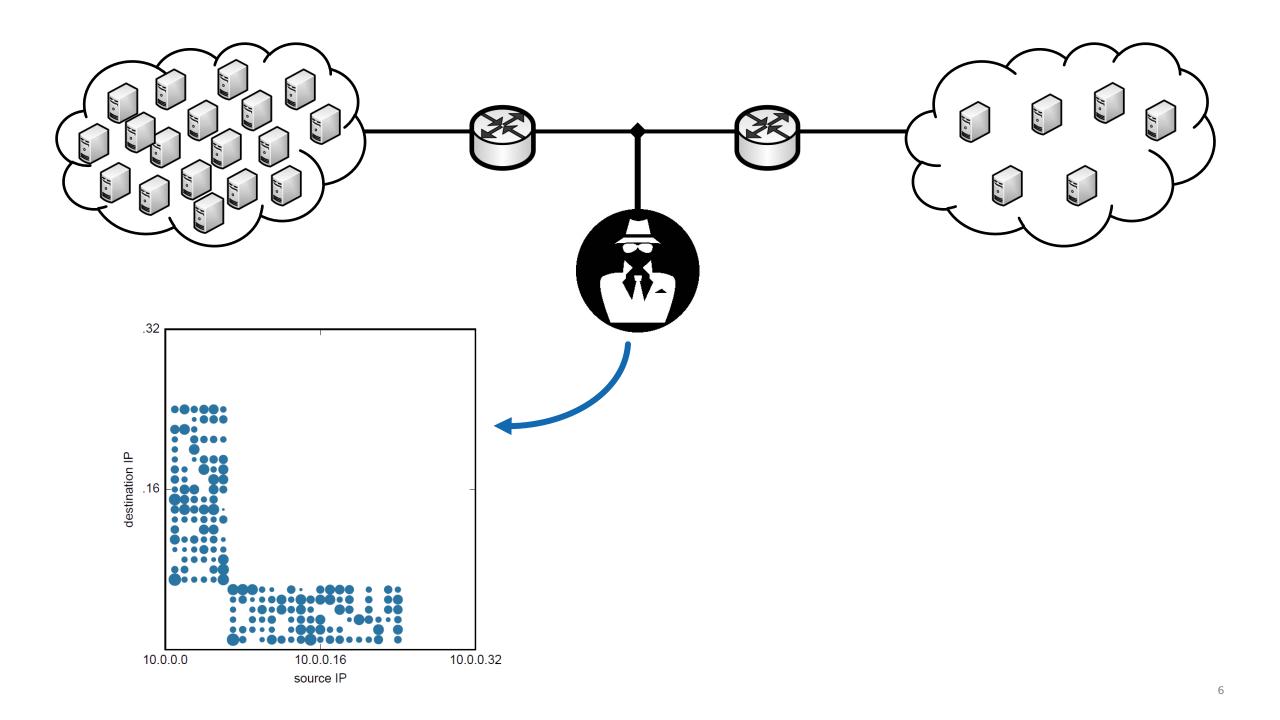
ETH zürich

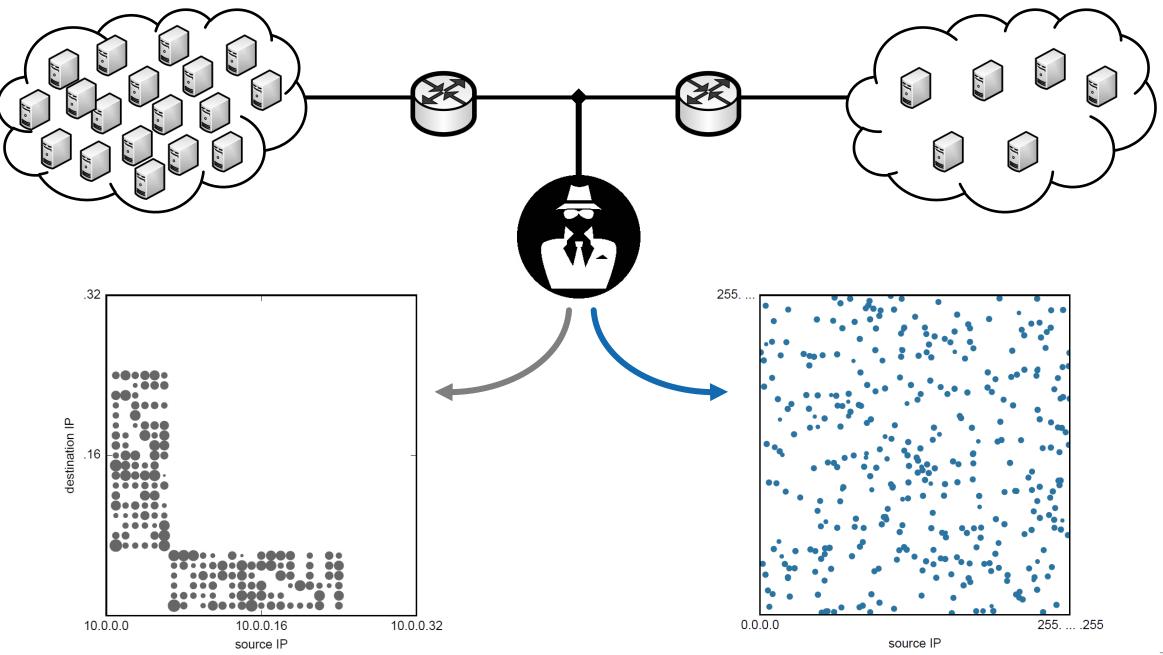


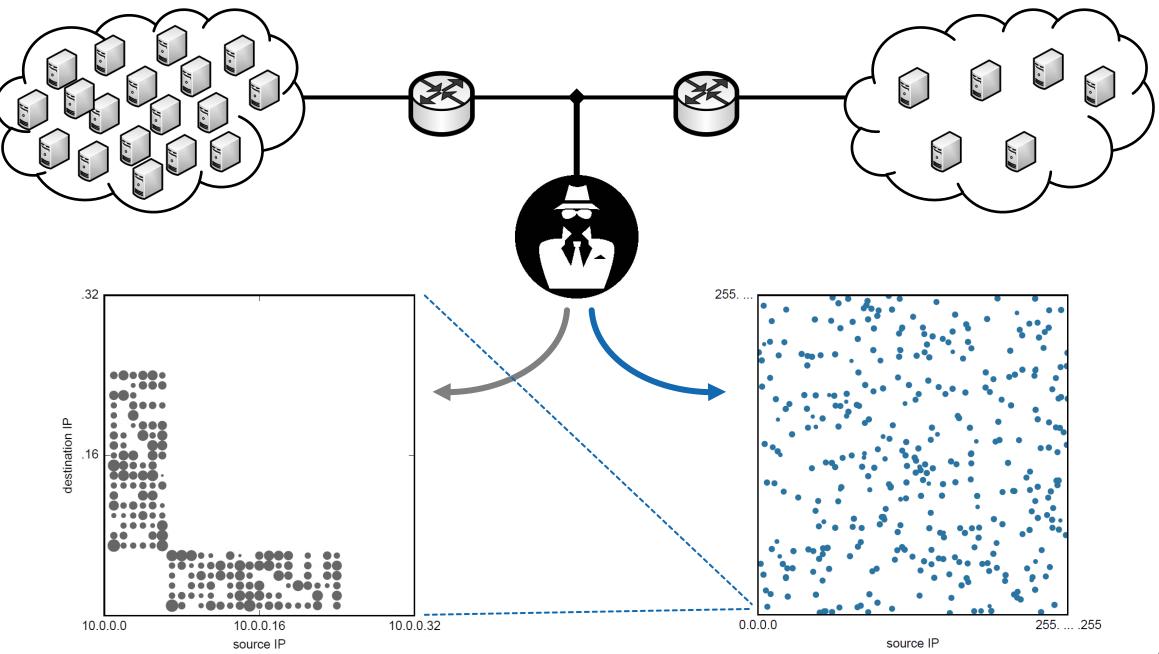


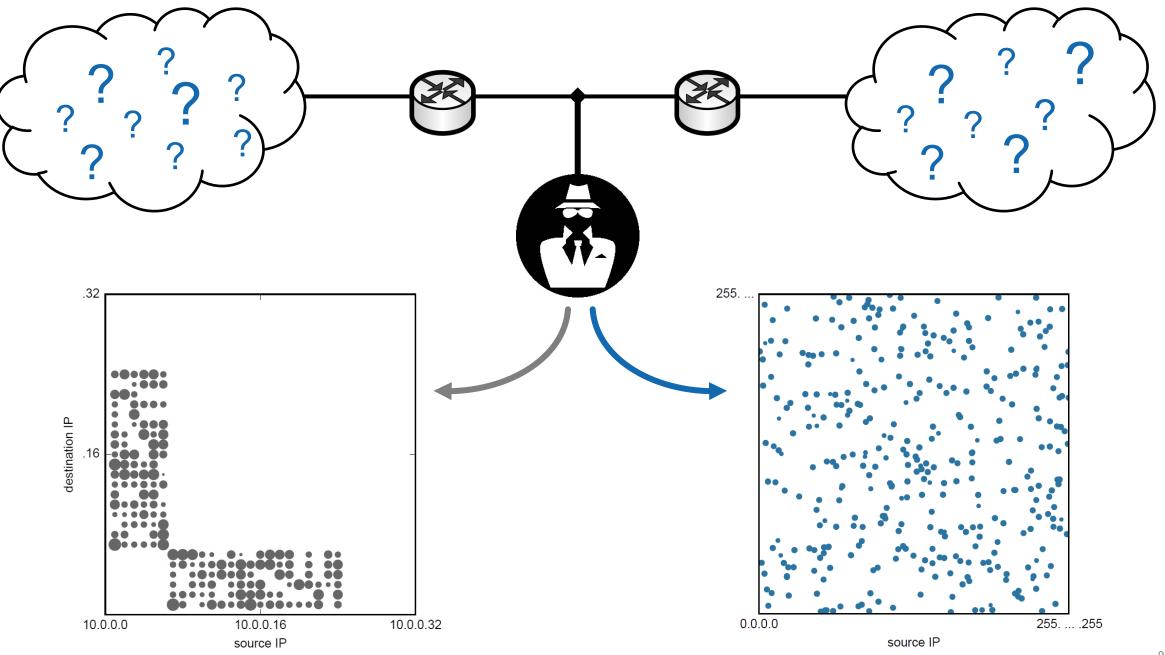


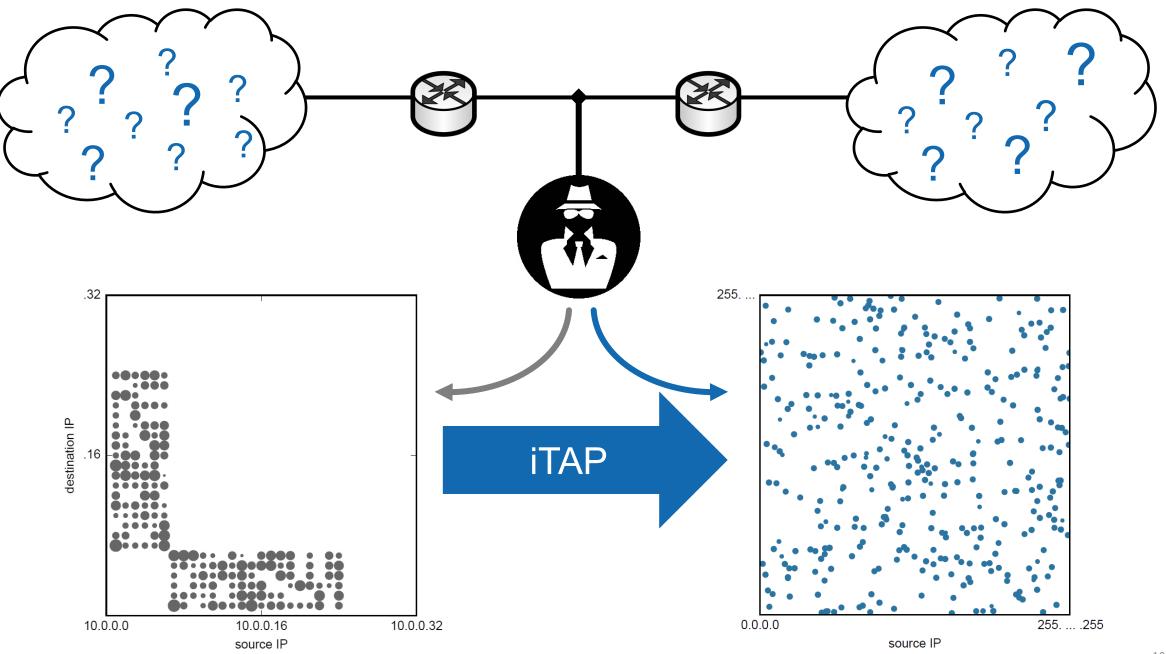




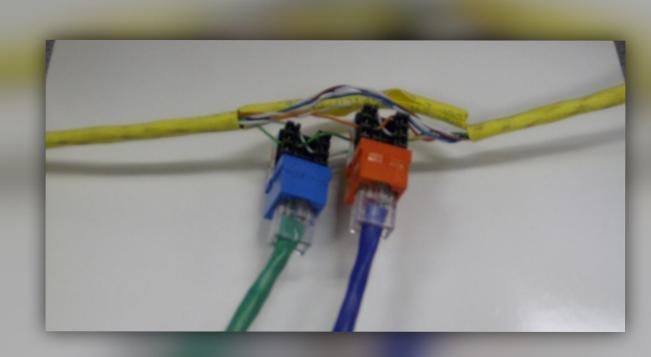














Existing solutions

Do not protect communicating parties [SSL/TLS, IPsec Transport, MACsec]

Require modifications at end-hosts or additional middleboxes [APOD, CONTRA]

Do not support partial deployment or have scalability problems [MACsec, PHEAR]

More references provided in the paper



Roland Meier, David Gugelmann, Laurent Vanbever





 Communication anonymity who is communicating with whom?

- Communication anonymity who is communicating with whom?
- Volume anonymity how much traffic flows between X and Y?

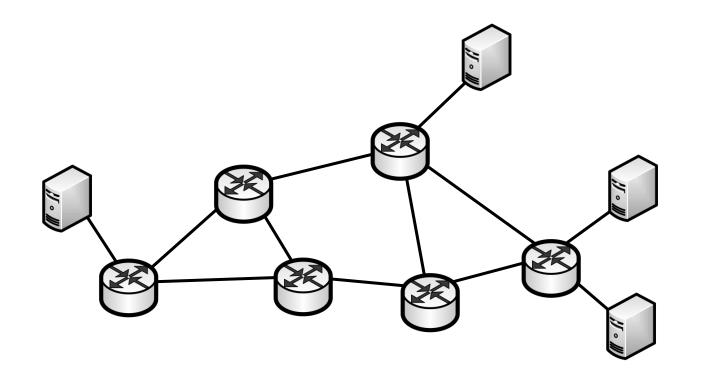
- Communication anonymity who is communicating with whom?
- Volume anonymity how much traffic flows between X and Y?
- Topology anonymity how many hosts are in the network?

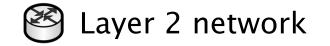


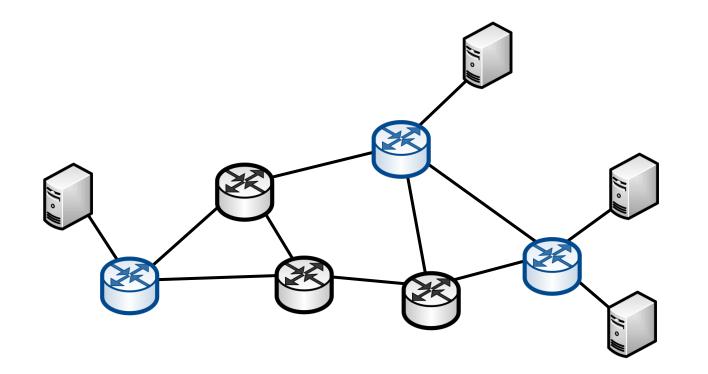
No modifications at end-hosts



- Central controller
- Rewriting capabilities of switches





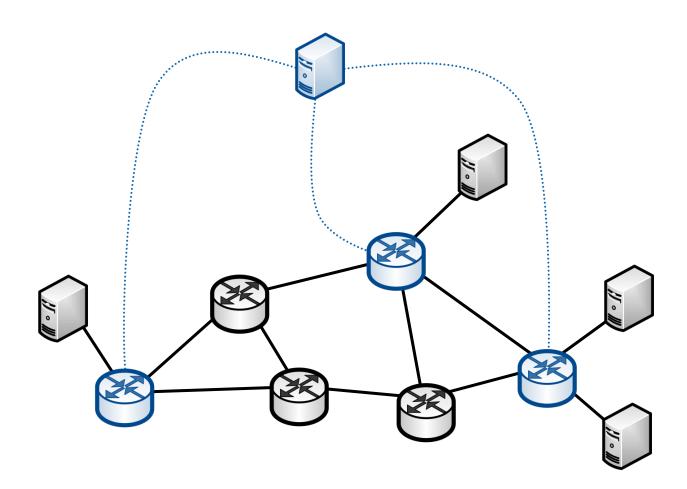




Layer 2 network



With some SDN switches





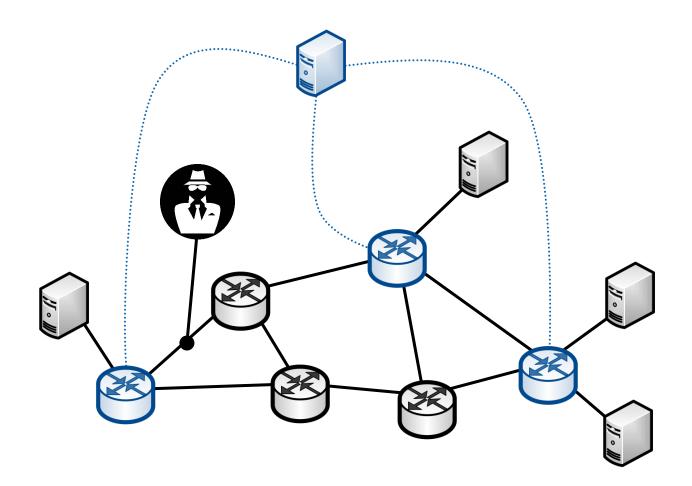
Layer 2 network



With some SDN switches



And a central controller





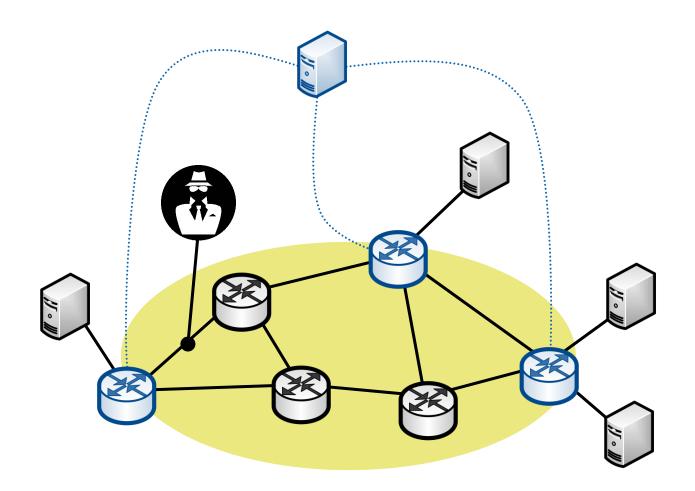
With some SDN switches



And a central controller



Attacked by an eavesdropper









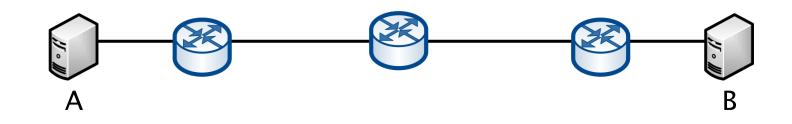




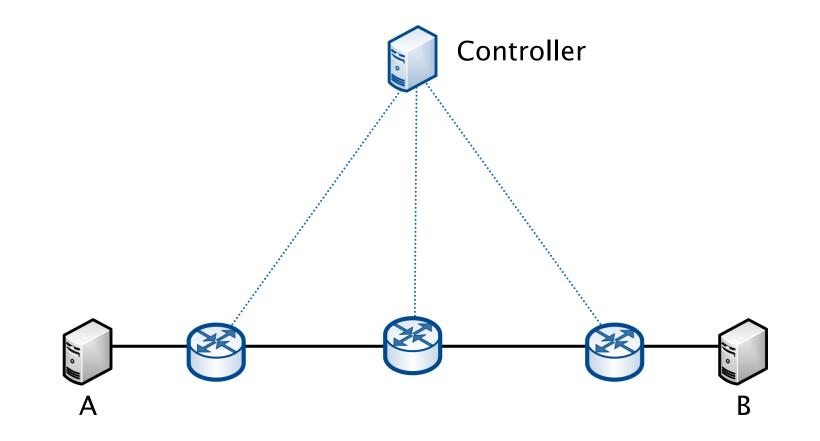
Attacked by an eavesdropper



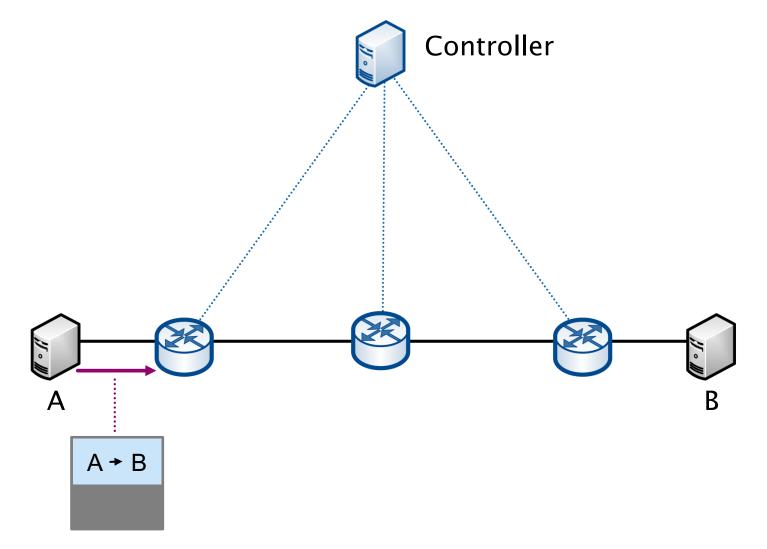
Example

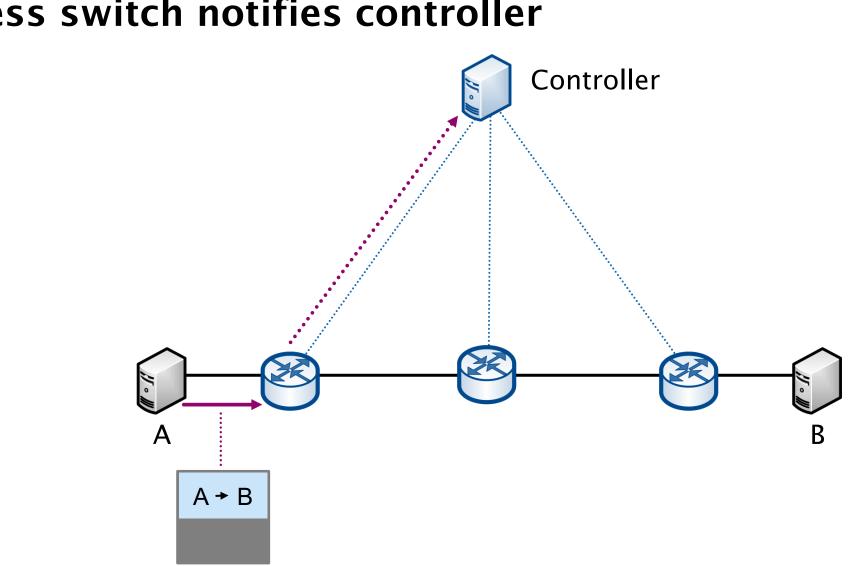


Example



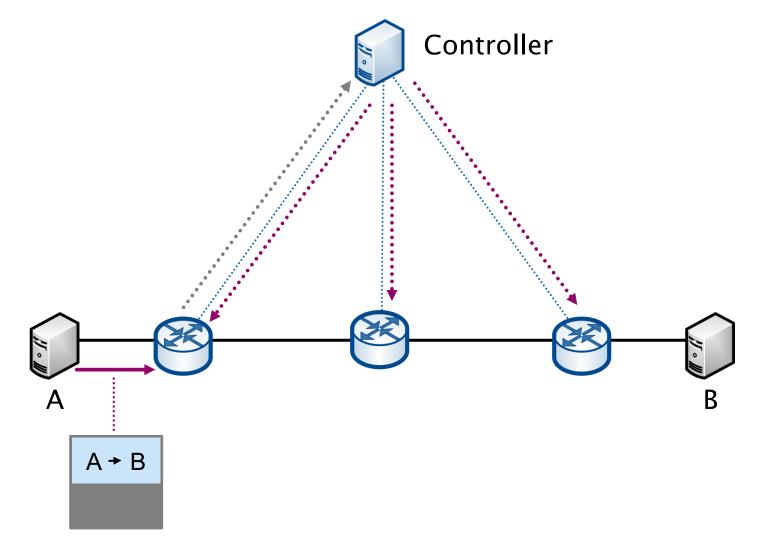
Packet from A to B enters the network



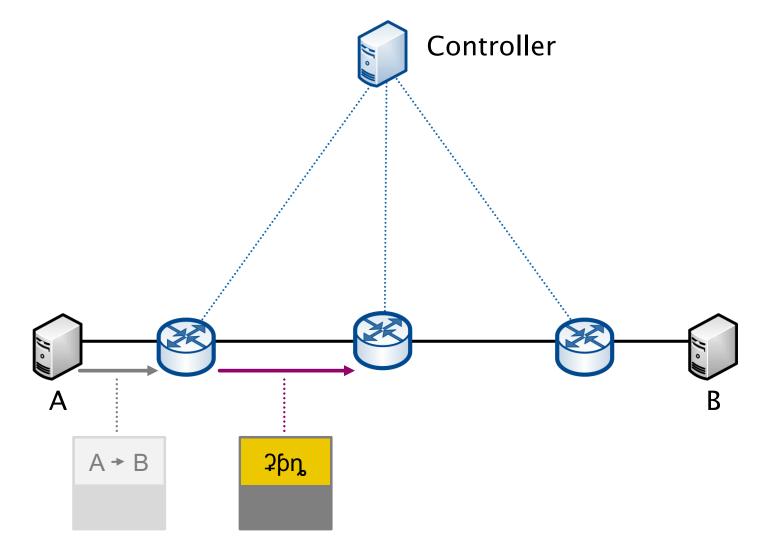


Ingress switch notifies controller

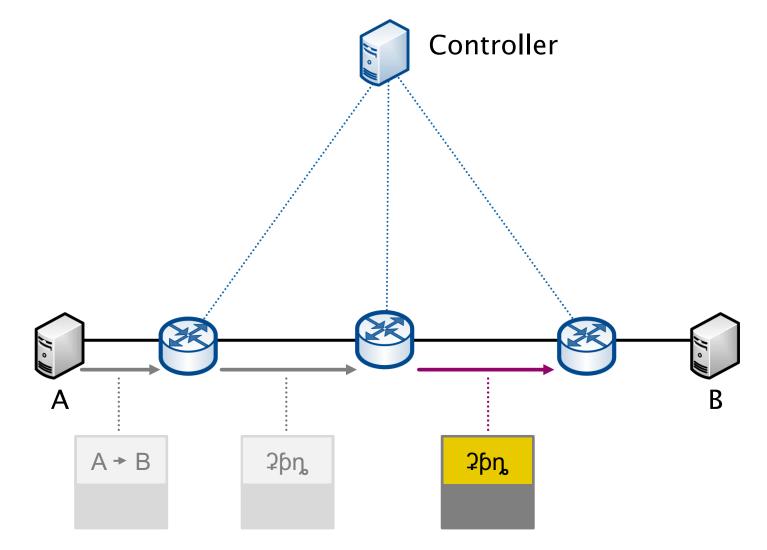
Controller computes & installs flow rules



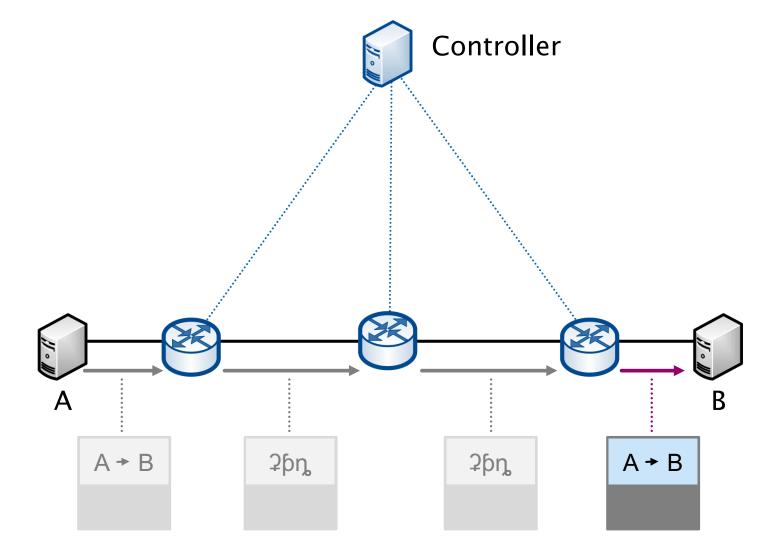
Ingress switch obfuscates source and destination



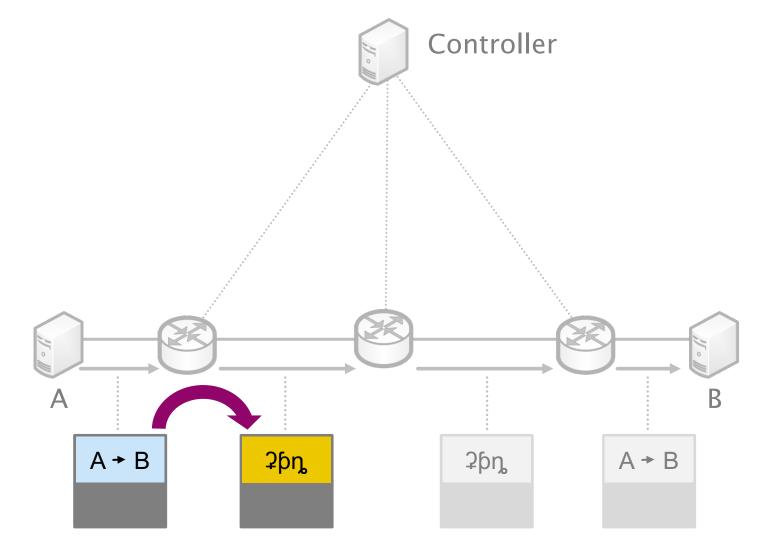
Core switch forwards obfuscated packet



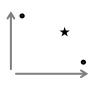
Egress switch de-obfuscates source and destination



How does the rewriting work?



Rewriting packet headers



* Trade-off between anonymity and scalability

iTAP approach: Mixing per-host IDs and random bits



Measure information leakage & counteract attacker

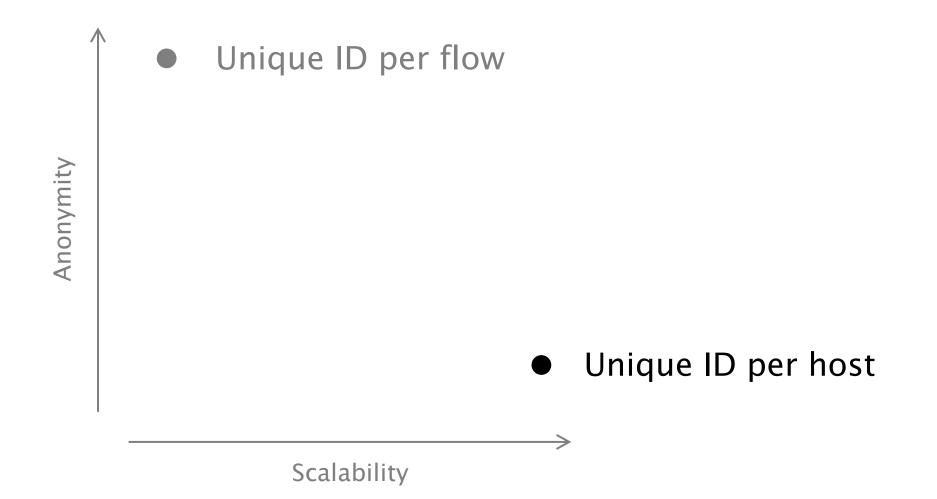


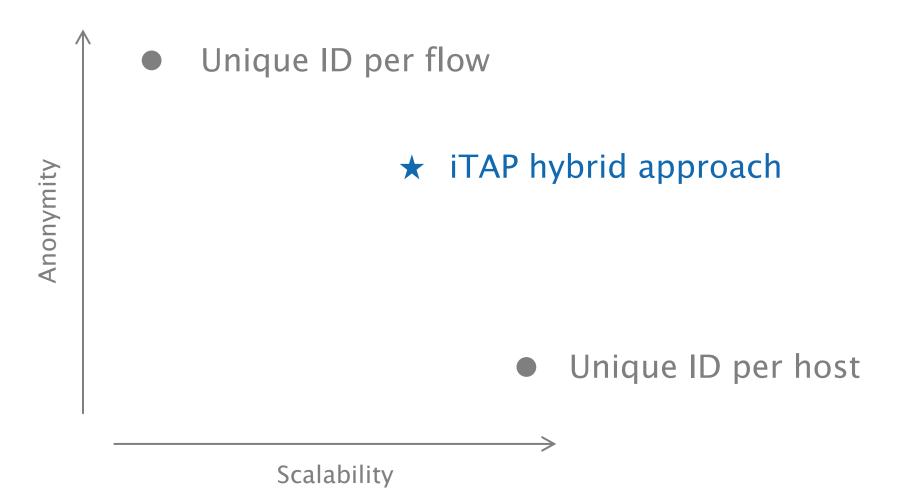
Scalability

• Unique ID per flow

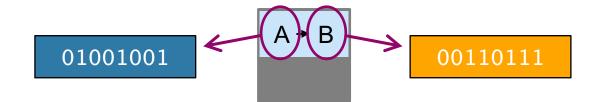


Scalability



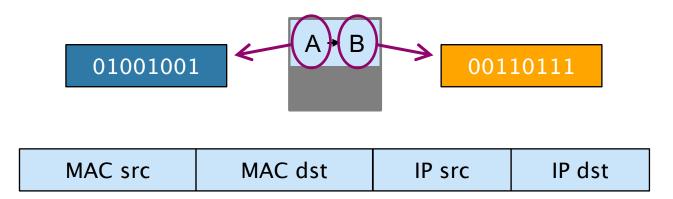


Map source and destination to IDs

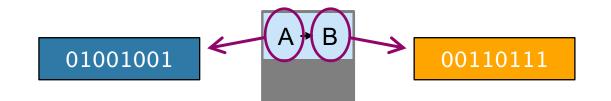


Map source and destination to IDs

Match-fields with arbitrary bitmasks



Map source and destination to IDs

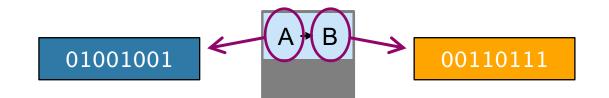


Match-fields with arbitrary bitmasks

Interpret as bit-string of 160 bits

MAC src	MAC dst	IP src	IP dst

Map source and destination to IDs



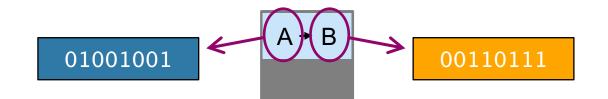
Match-fields with arbitrary bitmasks

Interpret as bit-string of 160 bits

Randomly select bits that are used for source and destination ID

MAC src	MAC dst	IP src	IP dst

Map source and destination to IDs



Match-fields with arbitrary bitmasks

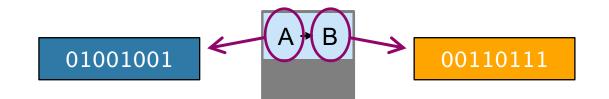
Interpret as bit-string of 160 bits

Randomly select bits that are used for source and destination ID

Add source and destination ID

MAC src	MAC dst	IP src	IP dst
0 0 0 1 1	1 0 0 0 1	0 1 0	1 1 1

Map source and destination to IDs



Match-fields with arbitrary bitmasks

Interpret as bit-string of 160 bits

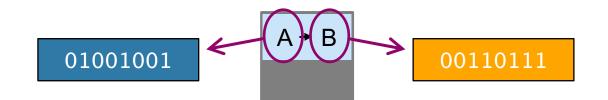
Randomly select bits that are used for source and destination ID

Add source and destination ID

Set other bits to random values

MAC src	MAC dst	IP src	IP dst
0 0 0 1 1	1 0 0 0 1	0 1 0	1 1 1
0 0 0 1 1	1 0 0 0 1	0 1 0	1 1 1

Map source and destination to IDs



Match-fields with arbitrary bitmasks

Interpret as bit-string of 160 bits

Randomly select bits that are used for source and destination ID

Add source and destination ID

Set other bits to random values

MAC src	MAC dst	IP src	IP dst
0 0 0 1		0 1 0	1 1 1
0 0 1	. 1 0 0 0 1	0 1 0	1 1 1

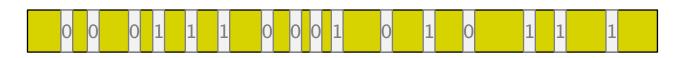


Forwarding based on the destination ID \rightarrow good scalability



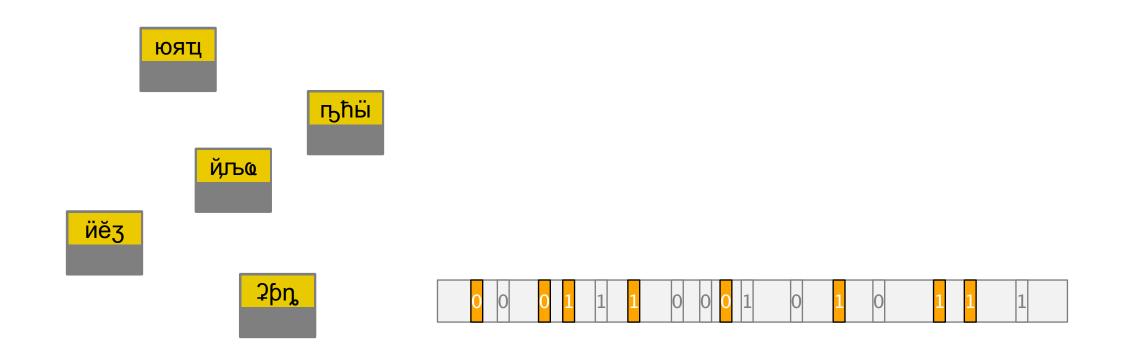


Eavesdropper cannot distinguish between random and non-random bits → good anonymity

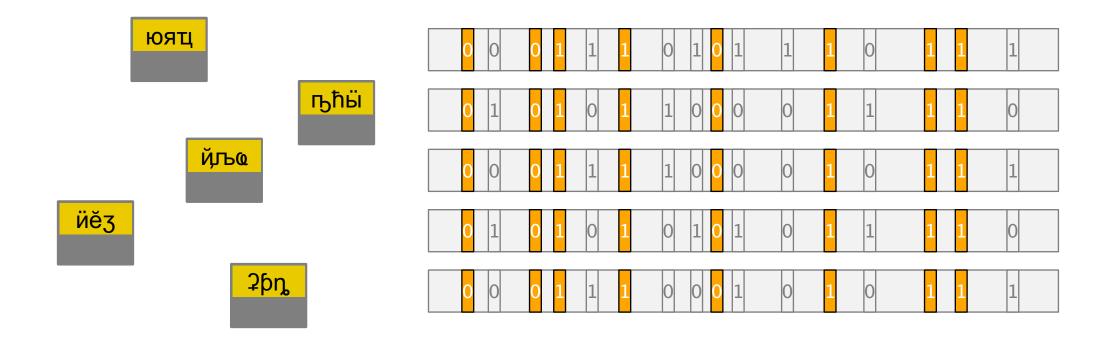


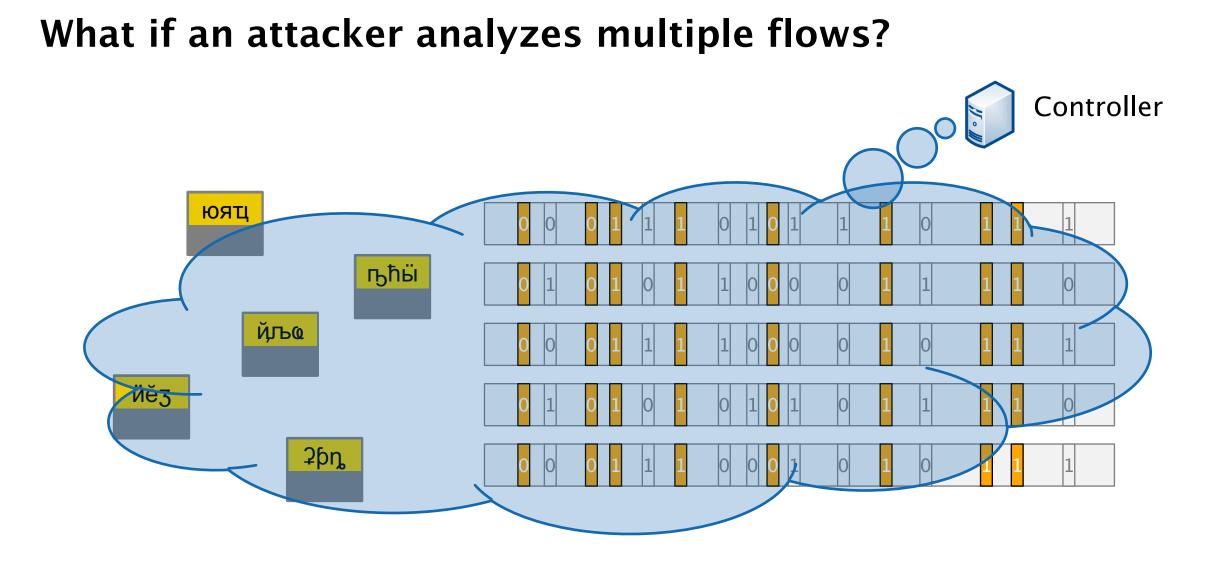


What if an attacker analyzes multiple flows?



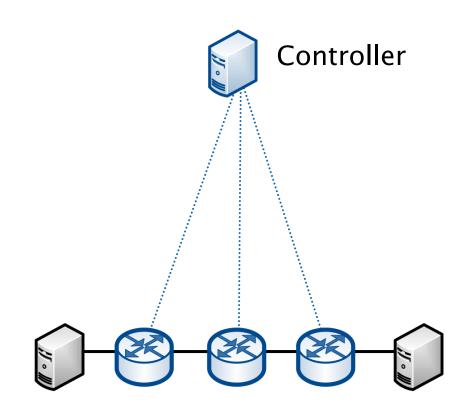
What if an attacker analyzes multiple flows?





The controller monitors the observed entropy for each link...

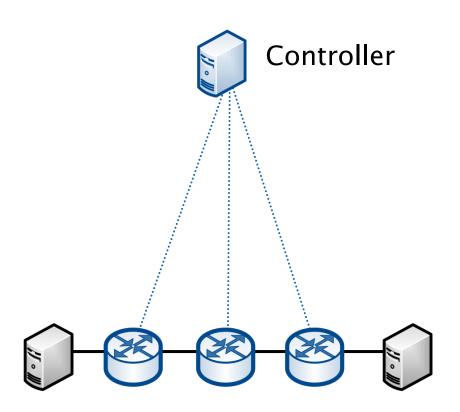
... and changes the encoding before an eavesdropper is able to break it.

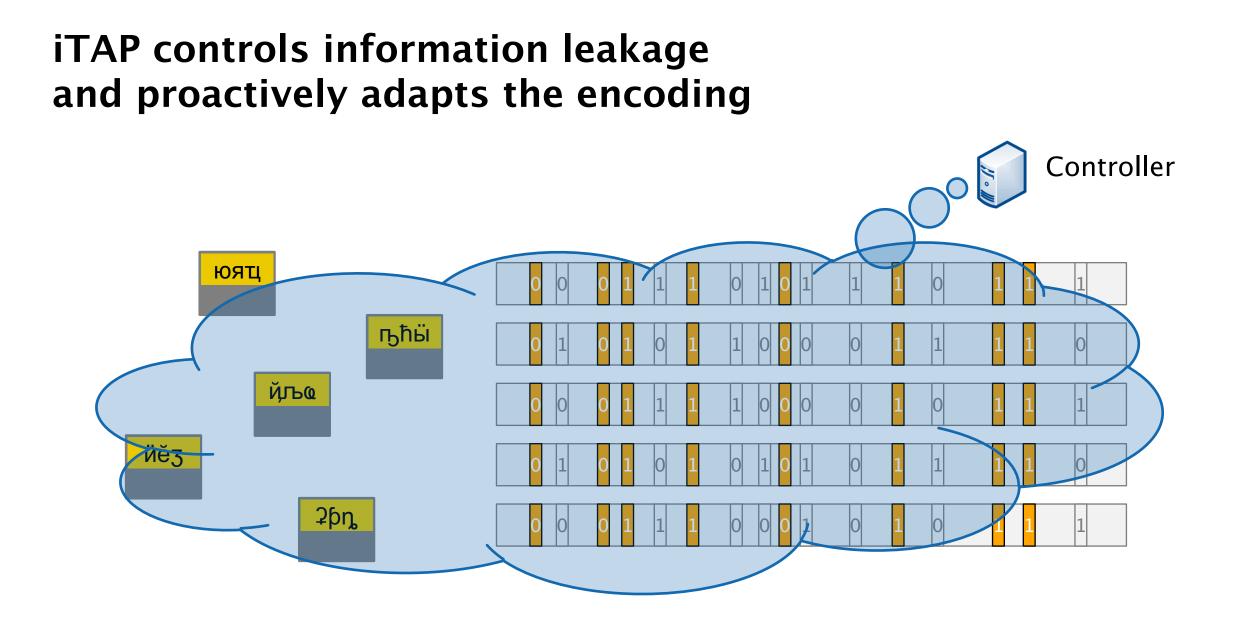


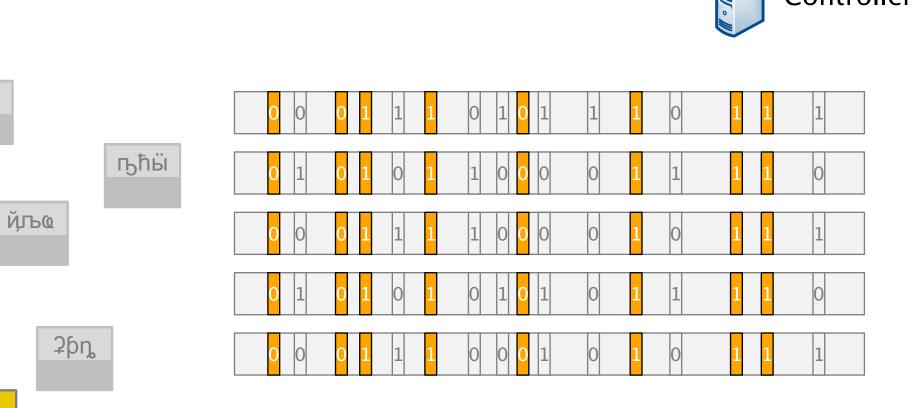
The controller monitors the observed entropy for each link...

... and changes the encoding before an eavesdropper is able to break it.*

* According to the Unicity Distance





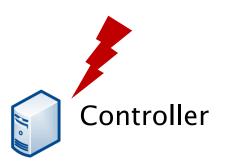


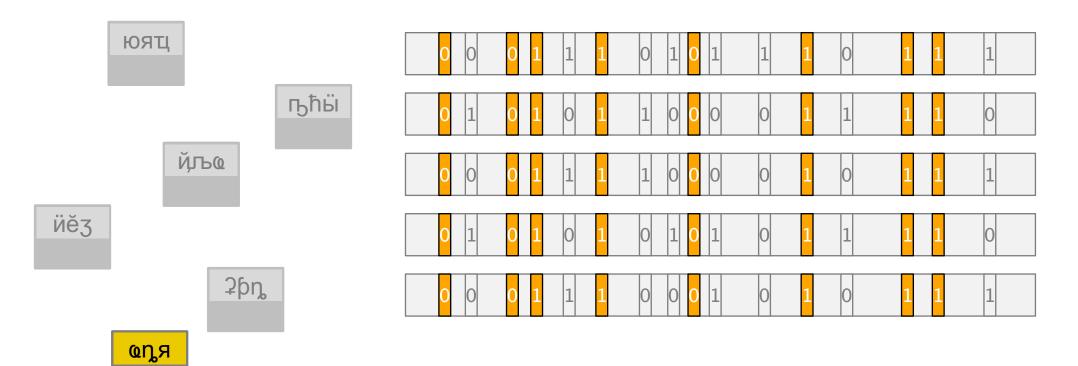
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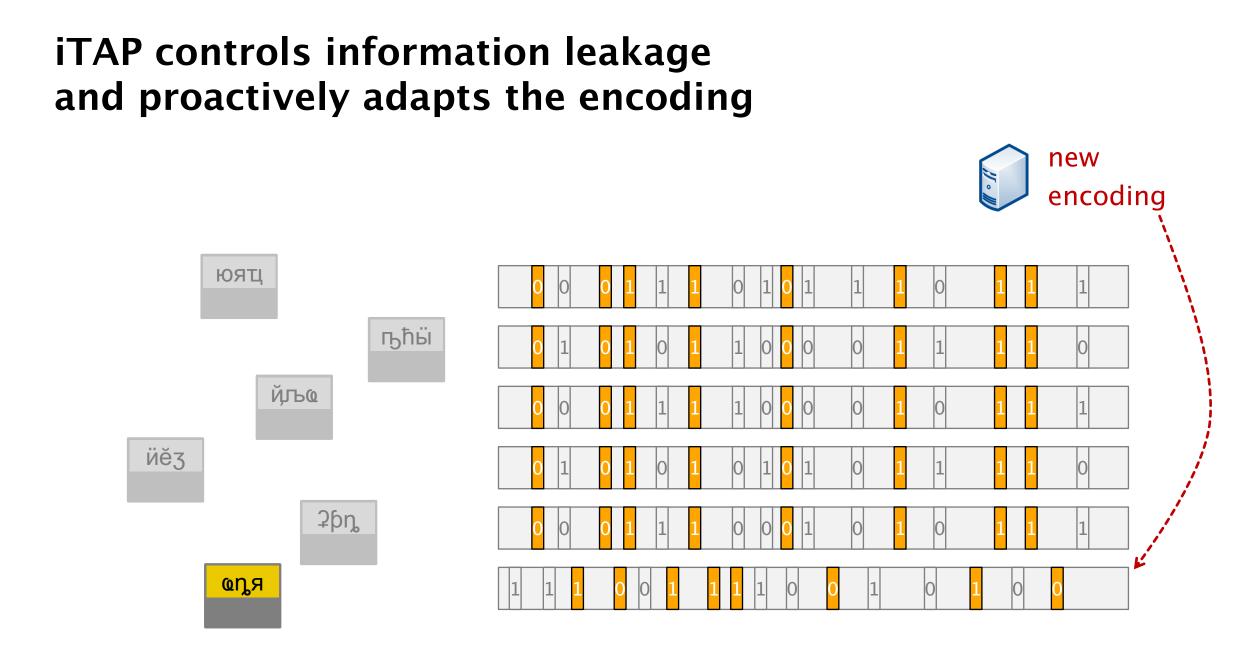
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Controller





60



iTAP evaluation based on real network traffic

iTAP evaluation based on

7 days of network traffic400 hosts128 M flows

iTAP evaluation based on real network traffic

7 days of network traffic 400 hosts 128 M flows

Indicators: controller actions / s flow table updates / s forwarding rules

iTAP works in practice

7 days of network traffic 400 hosts 128 M flows

avgmax200700controller actions / s50250flow table updates / s6002.5 kforwarding rules

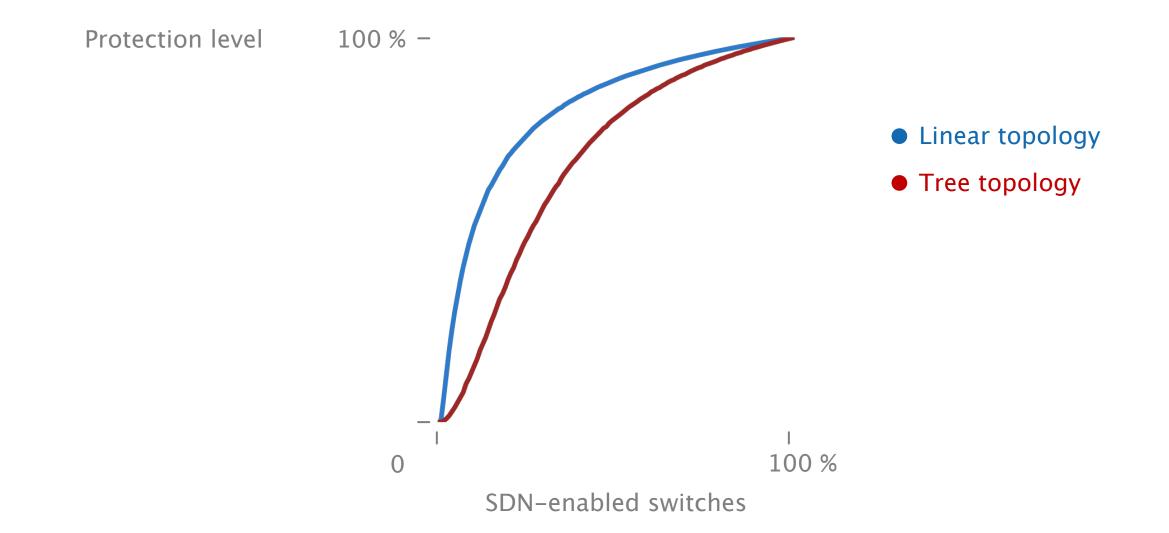
Only a small share of SDN switches is sufficient to protect a large share of the network traffic

Protection level 100 % -

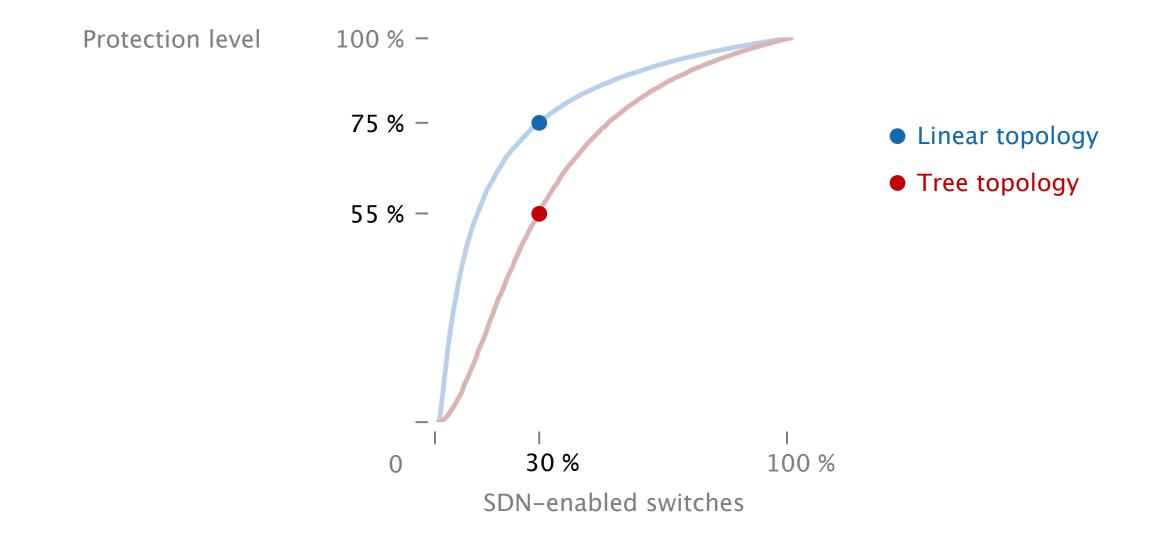
• Linear topology

• Tree topology

Only a small share of SDN switches is sufficient to protect a large share of the network traffic

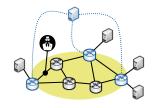


Only a small share of SDN switches is sufficient to protect a large share of the network traffic

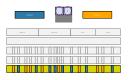


Contributions

https://itap.ethz.ch



iTAP design



Scalable & anonymity-providing header rewriting scheme



iTAP prototype implementation



Evaluation based on real user traffic